

Tino Cardenes is a musician, composer, and producer based in Pittsburgh, PA. Along with his musical career, he is pursuing a Bachelor of Computer Science and Music Technology from Carnegie Mellon University. Tino explores music technology through the lens of a pianist and scientist, creating useful tools for learning music, elevating the audience concert experience, and finding the important places where the human touch is the greatest asset.

Tino is the winner of the 2026 Philharmonic Soloist Competition and will be performing *Kapustin Piano Concerto No.2*, with the Carnegie Mellon Philharmonic in their 2026-7 season. He also won 3rd place in *TartanHacks 2026* with the application “*SliceSwap*”, a web-based mobile game with a total bundle size under 10kB where players reconstruct a tessellated image by swapping tiles.

In his musical career, Tino has performed as a classical and jazz pianist playing concerts around the U.S, Mexico, and Germany. In 2020 he co-founded the *Shadyside Porch Concert* series, a music festival which has featured Grammy award winning artists, up-and-coming young talent, and has raised thousands of dollars to support community music projects throughout Pittsburgh. Tino made his concert debut at age 7 playing the *Kasschau Piano Concerto* with the *Neue Philhamonie Westfalen* in Gelsenkirchen, Germany.

As a software and audio engineer, Tino has created software like *SonicScore Editor*, a sound bath music notation editor which allows practitioners to learn and communicate an ancient-- but newly standardized, music making technique. He was also a full-stack developer on *MyMuseum*, a web application which creates an online sharing community around personalized 3D modeled museums. Tino has also worked on VST plugins which help visualize WX7 fingering options, implement MIDI delay based on Bach’s Goldberg Variations, and 3D harmonograph representations of different tuning systems.

Tino is currently working on a new album, set to release Spring 2026, and a live show in Spring 2027 which will feature some of these new works. His favorite part about working on new music and software is getting to collaborate with fantastic musicians and find grounding in improvisation.